

Markov-chain Monte Carlo: A modern primer

Lecture 1: Fundamentals

Part 1/2: MCMC—from balance to lifting

Werner Krauth

Département de physique, Ecole normale supérieure
Paris, France

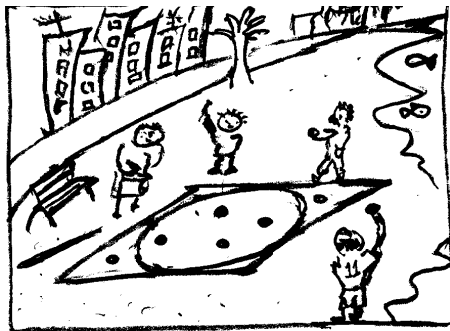
A Set of Lectures
University of Kent
Canterbury, Great Britain

14-17 November 2022

References

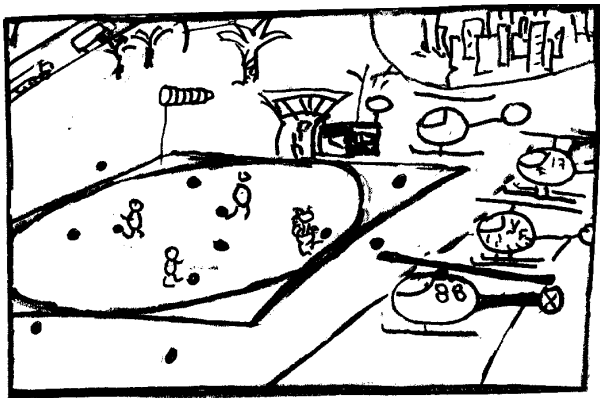
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- A. Sinclair, M. Jerrum, **Approximate Counting, Uniform Generation and Rapidly Mixing Markov Chains** Information and Computation 82, 93-133 (1989) (We only need Lemma 3.3, and its proof) <https://people.eecs.berkeley.edu/~sinclair/approx.pdf>

Direct sampling (1/1)

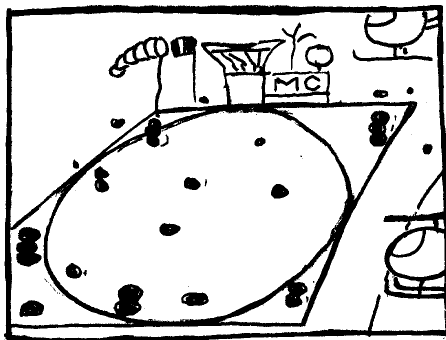


- Distribution $\pi = \text{uniform in square}$

Markov-chain sampling (1/2)



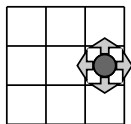
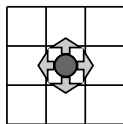
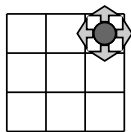
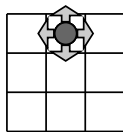
- Distribution $\pi =$ uniform in heliport square



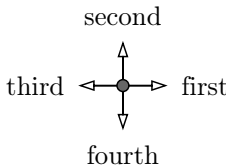
- Metropolis et al. (1953).

Transition matrix (1/4)

- discretized version of heliport game



7	8	9
4	5	6
1	2	3



Transition matrix (2/4)

- Transition-matrix element P_{ij} : probability to move to j if at i :

$$P = \begin{bmatrix} \boxed{\frac{1}{2}} & \frac{1}{4} & \cdot & \frac{1}{4} & \cdot & \cdot & \cdot & \cdot & \cdot \\ \frac{1}{4} & \boxed{\frac{1}{4}} & \frac{1}{4} & \cdot & \frac{1}{4} & \cdot & \cdot & \cdot & \cdot \\ \cdot & \frac{1}{4} & \boxed{\frac{1}{2}} & \cdot & \cdot & \frac{1}{4} & \cdot & \cdot & \cdot \\ \frac{1}{4} & \cdot & \cdot & \boxed{\frac{1}{4}} & \frac{1}{4} & \cdot & \frac{1}{4} & \cdot & \cdot \\ \cdot & \frac{1}{4} & \cdot & \frac{1}{4} & \boxed{0} & \frac{1}{4} & \cdot & \frac{1}{4} & \cdot \\ \cdot & \cdot & \frac{1}{4} & \cdot & \frac{1}{4} & \boxed{\frac{1}{4}} & \cdot & \cdot & \frac{1}{4} \\ \cdot & \cdot & \cdot & \frac{1}{4} & \cdot & \cdot & \boxed{\frac{1}{2}} & \frac{1}{4} & \cdot \\ \cdot & \cdot & \cdot & \cdot & \frac{1}{4} & \cdot & \frac{1}{4} & \boxed{\frac{1}{4}} & \frac{1}{4} \\ \cdot & \cdot & \cdot & \cdot & \cdot & \frac{1}{4} & \cdot & \frac{1}{4} & \boxed{\frac{1}{2}} \end{bmatrix}$$

- All P are **stochastic** matrices: $P_{ij} \geq 0$, $\sum_j P_{ij} = 1$
- The pebble-game P is **doubly stochastic**.

Transition matrix (3/4)

- Initial distribution (NB: row vector)

$$\pi^{\{t=0\}} = \{0, \dots, 0, 1\}.$$

- Distribution at time $t + 1$ (short hand: $\pi^{\{t+1\}} = \pi^{\{t\}} P$)

$$\pi_i^{\{t+1\}} = \sum_{j=1}^9 \pi_j^{\{t\}} P_{j \rightarrow i}$$

NB: P connects samples x_{t+1} to x_t , but also $\pi^{\{t+1\}}$ to $\pi^{\{t\}}$

- Left eigenvectors, eigenvalues

$$\{\pi_1^{\{t\}}, \dots, \pi_9^{\{t\}}\} = \underbrace{\left\{ \frac{1}{9}, \dots, \frac{1}{9} \right\}}_{\substack{\text{first left eigenvector} \\ \text{eigenvalue } \lambda_1 = 1}} + \alpha_2 (0.75)^t \underbrace{\{-0.21, \dots, 0.21\}}_{\substack{\text{second left eigenvector} \\ \text{eigenvalue } \lambda_2 = 0.75}} + \dots$$

Transition matrix (4/4)

- **Heliport square** \rightarrow sample space Ω .
- **Players** \rightarrow Markov chain: Sequence of random variables (X_0, X_1, \dots) where X_0 represents the initial distribution and X_{t+1} depends on X_t through P .
- **Four-arrow star** \rightarrow split matrix: $P_{ij} = \mathcal{A}_{ij}\mathcal{P}_{ij}$
 $\mathcal{A} \Leftrightarrow$ *a priori* probability; $\mathcal{P} \Leftrightarrow$ filter
Examples: Metropolis filter, heatbath filter.
- **Pebble piles** $\rightarrow P_{ij} \Leftrightarrow$ (filter) rejection probability.
NB: Modern MCMC algorithms often have no rejections.
- **Eigensystem analysis** \nrightarrow Not always possible

- P irreducible \Leftrightarrow any i can be reached from any j .
- $\pi^{\{0\}}$: Initial probability (user-supplied). If concentrated on a single initial configuration: $\pi^{\{0\}}$ is a (Kronecker) δ -function.
- P irreducible \Rightarrow unique *stationary distribution* π with

$$\pi_i = \sum_{j \in \Omega} \pi_j P_{ji} \quad \forall i \in \Omega.$$

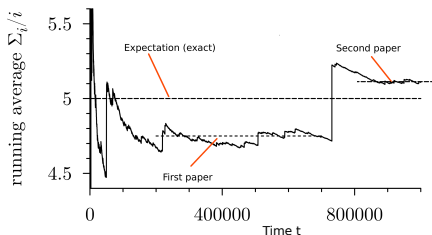
- No guarantee that $\pi^{\{t\}} \rightarrow \pi$ for $t \rightarrow \infty$, for any $\pi^{\{0\}}$

Ergodic theorem

- P irreducible $\Rightarrow \pi$ **unique**, but maybe $\pi^{\{t\}} \not\rightarrow \pi$ for $t \rightarrow \infty$.
- P irreducible \Rightarrow **Ergodic theorem** ($\mathbb{E}(\mathcal{O}) := \sum_{i \in \Omega} \mathcal{O}_i \pi_i$):

$$P_{\pi^{\{0\}}} \left[\lim_{t \rightarrow \infty} \frac{1}{t} \sum_{i_t} \mathcal{O}(i_t) = \mathbb{E}(\mathcal{O}) \right] = 1$$

(Strong law of large numbers for a single running average)



Probability flows

- Uniqueness of $\pi \Rightarrow$ balance condition on P :

$$\pi_i = \sum_{j \in \Omega} \pi_j P_{ji} \quad \forall i \in \Omega.$$

- “flow” from j to $i \Leftrightarrow$ probability \times probability to move:

$$\mathcal{F}_{ji} \equiv \pi_j P_{ji} \quad \Leftrightarrow \quad \pi_i = \overbrace{\sum_{j \in \Omega} \mathcal{F}_{ji}}^{\text{flows entering } i} \quad \forall i \in \Omega,$$

$$\mathcal{F}_{ji} \equiv \pi_j P_{ji} \quad \Leftrightarrow \quad \overbrace{\sum_{k \in \Omega} \mathcal{F}_{ik}}^{\text{flows exiting } i} = \overbrace{\sum_{j \in \Omega} \mathcal{F}_{ji}}^{\text{flows entering } i} \quad \forall i \in \Omega,$$

(NB: stochasticity condition used $\sum_{k \in \Omega} P_{ik} = 1$).

Aperiodicity, convergence theorem

- Set of return times at configuration i : $\{t \geq 1 : (P^t)_{ii} > 0\}$
- $\{2, 4, 6, \dots\} \Rightarrow$ period is 2
- $\{1000, 1001, 1002, \dots\} \Rightarrow$ period is 1
- Period = 1: \Leftrightarrow Markov chain is aperiodic
- For irreducible, aperiodic P : $P^t = (P^t)_{ij}$ is a positive matrix for some fixed t .
- For irreducible, aperiodic P : exponential convergence towards π from any starting distribution $\pi^{\{0\}}$.

Reversibility

- Reversible P satisfies the “detailed-balance” condition:

$$\underbrace{\pi_i P_{ij}}_{\mathcal{F}_{ij}} = \underbrace{\pi_j P_{ji}}_{\mathcal{F}_{ji}} \quad \forall i, j \in \Omega.$$

- General P satisfies “global-balance” condition

$$\pi_i = \sum_{j \in \Omega} \pi_j P_{ji} \quad \forall i \in \Omega.$$

- Detailed balance implies global balance.
- Global balance:

$$\overbrace{\sum_{k \in \Omega} \mathcal{F}_{ik}}^{\text{flows exiting } i} = \overbrace{\sum_{j \in \Omega} \mathcal{F}_{ji}}^{\text{flows entering } i} \quad \forall i \in \Omega,$$

- DBC more restrictive, but far easier to check than GBC.

Spectrum of reversible transition matrix

- Reversible P :

$$\pi_i P_{ij} = \pi_j P_{ji} \quad \forall i, j \in \Omega.$$

- Reversible P : $A_{ij} = \pi_i^{1/2} P_{ij} \pi_j^{-1/2}$ is symmetric.

- Reversible P :

$$\sum_{j \in \Omega} \underbrace{\pi_i^{1/2} P_{ij} \pi_j^{-1/2}}_{A_{ij}} x_j = \lambda x_i \Leftrightarrow \sum_{j \in \Omega} P_{ij} [\pi_j^{-1/2} x_j] = \lambda [\pi_i^{-1/2} x_i].$$

- P and A have same eigenvalues.
- A symmetric: (Spectral theorem): All eigenvalues real, can expand on eigenvectors.
- Irreducible, aperiodic: Single eigenvalue with $\lambda = 1$, all others smaller in absolute value.

Classes for non-reversible transition matrix

Non-reversible P can be “unhappy” in different ways:

- P can be non-reversible, real eigenvalues, eigenvectors non-orthogonal.
- P can be non-reversible, real eigenvalues: Non-diagonalizable. (algebraic multiplicity \neq geometric multiplicity).
- P can be non-reversible, pairs of complex eigenvalues.

Total variation distance, mixing time

- Total variation distance:

$$\|\pi^{\{t\}} - \pi\|_{\text{TV}} = \max_{A \subset \Omega} |\pi^{\{t\}}(A) - \pi(A)| = \frac{1}{2} \sum_{i \in \Omega} |\pi_i^{\{t\}} - \pi_i|.$$

- (Above) first eq.: definition; second eq.: (tiny) theorem
- Distance:

$$d(t) = \max_{\pi^{\{0\}}} \|\pi^{\{t\}}(\pi^{\{0\}}) - \pi\|_{\text{TV}}$$

- Mixing time:

$$t_{\text{mix}}(\epsilon) = \min\{t : d(t) \leq \epsilon\}$$

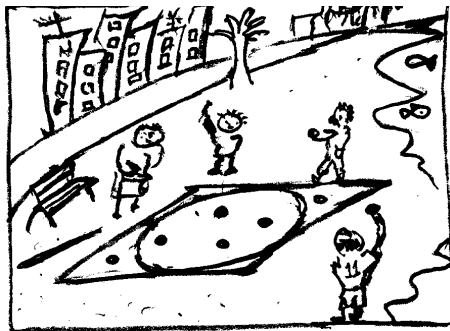
- Usually $\epsilon = 1/4$ is taken (arbitrary, must be smaller than $\frac{1}{2}$):
 $t_{\text{mix}} = t_{\text{mix}}(1/4)$

Diameter bound

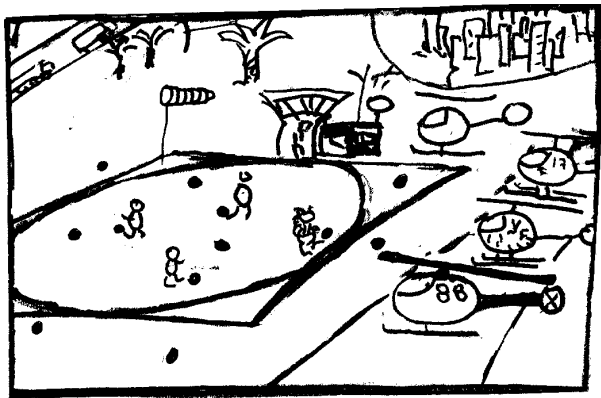
- Graph diameter L : minimum number of moves to travel between any $i, j \in \Omega$.
NB: $L = 4$ for 3×3 pebble game.
- Diameter bound: for any $\epsilon < 1/2$, trivially satisfies

$$t_{\text{mix}} \geq L/2.$$

Conductance (bottleneck ratio) (1/5)

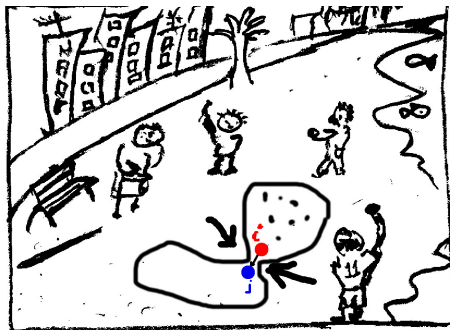


Conductance (bottleneck ratio) (2/5)



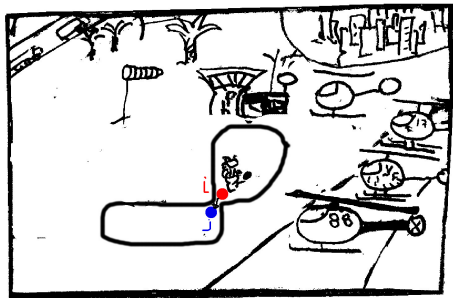
NB: ... this is less efficient than direct sampling

Conductance (bottleneck ratio) (3/5)



NB: ... reaches a boundary site $i \in \partial S$ with probability π_i/π_S

Conductance (bottleneck ratio) (4/5)



NB: ... reaches a boundary site $i \in \partial S$ with probability $\leq \pi_i/\pi_S$

Conductance (bottleneck ratio) (5/5)

$$\Phi \equiv \min_{S \subset \Omega, \pi_S \leq \frac{1}{2}} \frac{\mathcal{F}_{S \rightarrow \bar{S}}}{\pi_S} = \min_{S \subset \Omega, \pi_S \leq \frac{1}{2}} \frac{\sum_{i \in S, j \notin S} \pi_i P_{ij}}{\pi_S}.$$

- Reversible Markov chains:

$$\frac{\text{const}}{\Phi} \leq \tau_{\text{corr}} \leq \frac{\text{const}'}{\Phi^2}$$

(“ \leq ”: Sinclair & Jerrum (1986), Lemma (3.3))

- Mixing-time bounds:

$$\frac{\text{const}}{\Phi} \leq t_{\text{mix}} \leq \frac{\text{const}'}{\Phi^2} \log(1/\pi_0)$$

const and const' depend on whether reversible or non-reversible. π_0 : smallest weight (see Chen et al 1999).

NB: One bottleneck, not many. Lower *and* upper bound.

Lifting (Chen et al (1999)) (1/2)

- Markov chain $\Pi \Leftrightarrow$ Lifted Markov chain $\widehat{\Pi}$
- $\Omega \ni v$ (sample space) $\Leftrightarrow \widehat{\Omega} \ni i$ (lifted sample space)
- P (transition matrix) $\Leftrightarrow \widehat{P}$ (lifted transition matrix)
- π_v (stationary probability) $\Leftrightarrow \hat{\pi}_i$
- **Condition 1:** sample space is copied (“lifted”), π preserved

$$\pi_v = \hat{\pi} \left[f^{-1}(v) \right] = \sum_{i \in f^{-1}(v)} \hat{\pi}_i,$$

- **Condition 2:** flows are preserved

$$\underbrace{\pi_v P_{vu}}_{\text{collapsed flow}} = \sum_{i \in f^{-1}(v), j \in f^{-1}(u)} \overbrace{\hat{\pi}_i \widehat{P}_{ij}}^{\text{lifted flow}}.$$

- Usually: $\widehat{\Omega} = \Omega \times \mathcal{L}$, with \mathcal{L} a set of lifting variables σ

- Required: Mapping from $\hat{\Omega}$ (lifted sample space) to Ω that preserves stationary probability distribution.
- Required: Lifted transition matrix \hat{P} that preserves flow.
- Optional: $\hat{\Omega} = \Omega \times \mathcal{L}$ (with \mathcal{L} : set of lifting variables).
- Optional:

$$\frac{\hat{\pi}(u, \sigma)}{\pi(u)} = \frac{\hat{\pi}(v, \sigma)}{\pi(v)} \quad \forall u, v \in \Omega; \forall \sigma \in \mathcal{L}. \quad (1)$$

- There are many liftings \hat{P} for a given lifted sample space $\hat{\Omega}$.
- Liftings are popular for transferring parts of the moves into the sample space.
- Lifting do not increase conductance.